St Michael's C.E Primary School

PE Curriculum 2024-2024

PE (Physical Education) is physical exercise or physical games and sports which encourage active movement and a healthy lifestyle!

Intent - At St Michael's PE encourages all pupils to succeed and excel in competitive and physical activities and supports the development of pupils' health and fitness. It embeds the value of fair play and respect and encourages teamwork and leadership skills.

An athlete is resilient, reflective, and motivated to reach their goals. They compete competitively as part of a team, communicate effectively, and show good sportsmanship.



Spirituality Across the Curriculum

Our definition of spirituality at St Michael's CE Primary Schooli

To talk about spirituality is to talk about something which is **beyond words**.

Spirituality is linked to big **questions** about the **meaning and purpose of life**; it includes ideas **relating to oneself**, **others**, **the natural world and the transcendent**

We refer to this as:
The stillness of the mind
The settling of the soul
The uplifting of the spirit

Being at one in the world and finding meaning and purpose in life. For some, but not all, this will be experienced, expressed or explained through faith or belief.

When discussing this with our pupils, we refer to spirituality as:

The way WOWS, OWS and NOWS shape me into the person that I am and will become.

Spiritual development contains many facets and it is concerned with a number of areas of an individual's life. Therefore, when developing spirituality in pupils and adults, we, in line with our distinctively Christian vision and our school's definition for spirituality, look at four key areas: self, others, transcendence (beyond), and nature.



Spirituality Opportunities

Self

Opportunities

- Encourage the awareness of one's own strength and limitations.
- Express emotions through movement, body language and stillness.
- Engaging in physically challenging activities such as residential
 activities Use these activities as metaphors for spiritual
 resilience and overcoming obstacles in life and reflect on religious
 teachings labour perseverance, faith and the inner strength
 needed to face challenges.

Potential Question Prompts

- How do you celebrate a new skill?
- How does it feel to be proud of your whole self?
- What does it feel like to be completely focused on a task or challenge?
- How can focusing on breathing and being present during activities like yoga or stretching help us feel calm and connected to ourselves?

Others

Opportunities

- Recognise / celebrate equality, freedom, respect and trust.
- Recognising that the end result is not the most important thing.
- Use role-playing scenarios to practice conflict resolution and effective communication during PE lessons.
- Support each other during physically and mentally challenging activities in Commando Joe sessions.

Potential Question Prompts

- How can you ensure everyone feels part of the team?
- How can you support others in your team and come together as one?
- Can you create / adapt games which include reluctant participants / children with different needs?
- How could this person inspire you? (Linking to inspirational athletes)



<u>Transcendence</u>

Opportunities

- Express wider themes and feelings through movement
- PE classes can include mindfulness exercises such as guided meditation, body scans, and mindful movement. These activities help students focus on the present moment, reducing stress and enhancing their overall well-being.
- Participating in team sports and cooperative games can help students develop a sense of unity and connectedness with their peers. The collective effort and shared goals in team sports can lead to experiences of transcendence as students work together harmoniously.
- Dance allows children to express themselves creatively and emotionally through movement. The rhythmic and expressive nature of dance can lead to transcendent experiences as children connect with their inner selves and the music.

Potential Question Prompts

- How do you recognise the delight in movement, connectedness and creativity?
- How can you regulate your breathing?
- Are there any exercises that help you calm you mind and body?
- Can you describe a moment in sport when you felt like you were in the zone or experiencing a flow state? What was that like?

<u>Nature</u>

Opportunities

- Teach about the spiritual aspects of yoga in Hinduism and Buddhism and discuss the concept of mindfulness in different religious traditions, encouraging children to reflect on their inner peace and connections to the world around them.
- Orienteering combines navigation with physical activity. It encourages students to engage with the landscape, enhancing their appreciation of nature and fostering a sense of achievement and self-discovery.
- Setting up obstacle courses in natural settings can help students develop physical skills while connecting with the environment.
 The challenges can foster resilience, teamwork, and a sense of accomplishment.
- In Early Years, children have opportunities to explore a variety of animals through movement.

Potential Question Prompts

- How do you feel when you exercise or play sports in nature compared to an indoor setting?
- Can you describe a moment during a physical activity in nature when you have felt a deep sense of peace or connection?
- What aspects of nature inspire you during physical activities and why?
- How do the sounds, sights and smells of nature influence your physical performance and mental state during sports?



St Michael's CE Primary PE Curriculum 2024-2025

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Reception	Speed and Agility Unit 1	Dance Unit 1	Gymnastics Unit 1	Body Management Unit 1	Manipulation and Co- ordination Unit 1	Cooperate and Solve Problems
Year	Send, Return Unit 1 1	Gymnastics Unit	Hit, Catch, Run Unit 1	Run, Jump Throw Unit 1	Send, Return Unit 2	Hit, Catch, Run Unit 2
	Attack, Defend, Shoot Unit 1	Attack, Defend, Shoot Unit 2	Dance Unit 1	Gymnastics Unit 2	Dance Unit 2	Run; Jump Throw Unit 2
Year 2	Attack, Defend, Shoot Unit 1	Attack, Defend, Shoot Unit 2	Hit, Catch, Run Unit 1	Run, Jump Throw Unit 1	Send, Return Unit 2	Hit, Catch, Run Unit 2
	Send, Return Unit 1	Gymnastics Unit 1	Dance Unit I	Gymnastics Unit 2	Dance Unit 2	Rur, Jump Throw Unit 2
Year 3	Football	Dance	Gymnastics	Tag Rugby	Cricket	Athletics
	OAA	Handball	Badminton	Netball	Tennis	Rounders
Year 4	Football	Dance	Gymnastics	Tag Rugby	Cricket	Athletics.
	OAA	Handball	Badminton	Netball	Tennis	Rounders
Year 5	Football	Dance	Gymnastics	Tag Rugby	Cricket	Athletics.
	OAA or Swimming	Tennis or Swimming	Netball or Swimming	Netball or Swimming	Tennis or Swimming	OAA or Swimming
Year 6	Football	Dance	Gymnastics	Tag Rugby	Cricket	Athletics
	OAA	Handball	Badminton	Netball	Tennis	Rounders



St Michael's CE Primary Key Athletes

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2		
Reception	Speed and Agility Unit 1 Usain Bolt (Ethnicity)	Dance Unit 1 Louie Spence (LGBT+)	Gymnastics Unit I Kohei Uchimura (Ethnicity)	Body Management Unit 1 Tom Daley (LGBT+ British)	Manipulation and Co-ordination Unit 1 Lin Dan (Ethnicity)	Sports day/Athletics Ellie Robinson (Disability Women)		
Year	Gymnastics Unit 1	Attack, Defend, Shoot Unit 2	Run: Jump Throw Unit 1	Hit, Catch, Run Unit 1	Sports Day Events/Dance Unit 2	Hit, Catch, Run Unit 2		
	Simone Biles	Megan Rapinoe	Usain Bolt	Lauren Steadman	Jessica Ennis-Hill	Katrina Johnson-Thompson		
	(Ethnicity)	(LGBT+ Women)	(Ethnicity)	(Disability)	(British Women)	(British Women)		
Угаг 2	Gymnastics Unit 1	Attack, Defend, Shoot Unit 2	Hit, Catch, Run Unit 1	Run, Jump Throw Unit 1	Sports Day Events/Dance Unit	Run, Jump Throw Unit 2		
	Max Whitlock	Megan Rapinoe	Jessica Ennis Hill	Mo Farrah	Louis Spence	David Weir		
	(British Athlete)	(LGBT+ Women)	(British Women)	(Ethnicity)	(LGBT+)	(Disability)		
Year 3	Football	Dance Unit 1	Gymnastics Unit 1	Tag Rugby	Heather Knight	Tennis		
	Marcus Rashford	Oti Mabuse	Luke Strong	Aaron Phipps	Cricket	Andy Murray		
	(British/Ethnicity)	(Ethnicity)	(LGBT+)	(Disability)	(British/Women)	(British)		
Year 4	Football Robbie Rogers (LGBT+) Badminton	Hockey Tess Howard (British Women)	Dance Unit 1 Ashley Banjo (Ethnicity)	Gymnastics Unit 1 Rebeca Andrade (Ethnicity)	Cricket Ben Stokes (British)	Athletics Johnnie Peacock (Disability)		
Year 5	Gymnastics	Handball	Tag Rugby	OAA	Cricket	Tennis		
	Beth Tweddle	Hannah Mouncey	Keegan Hirst	Bear Gryllo	Sachin Tenduker	Serena Williams		
	(British Women)	(LGBT+)	(LGBT+)	(British)	(Culture)	(Ethnicity)		
	Swimming Ellie Simmonds (Disability)							
Year 6	Football	Dance Unit I	Gymnastics Unit 1	Gareth Thomas	Cricket	Athletics		
	Jill Scott	John Whaite /Johannes Radebe	Suhisa Lee	Tag Rugby	Jackie Robinson (Baseball)	Tanni Grey-Thompson		
	(British/Women)	(LGBT)	(Ethnicity)	(LGBT)	(Ethnicity)	(Disability)		



Early Years Foundation Stage - Educational Programmes

Physical Development

Physical activity is vital in children's all-round development, enabling them to pursue happy, healthy and active lives 9. Gross and fine motor experiences develop incrementally throughout early childhood, starting with sensory explorations and the development of a child's strength, co-ordination and positional awareness through turnmy time, crawling and play movement with both objects and adults. By creating games and providing opportunities for play both indoors and outdoors, adults can support children to develop their core strength, stability, balance, spatial awareness, co-ordination and agility, Gross motor skills provide the foundation for developing healthy bodies and social and emotional well-being. Fine motor control and precision helps with hand-eye co-ordination, which is later linked to early literacy. Repeated and varied opportunities to explore and play with small world activities, puzzles, arts and crafts and the practice of using small tools, with feedback and support from adults, allow children to develop proficiency, control and confidence.

National Curriculum - Aims and Purpose

Purpose of study

A high-quality physical education curriculum inspires all pupils to succeed and excel in competitive sport and other physically-demanding activities. It should provide opportunities for pupils to become physically confident in a way which supports their health and fitness. Opportunities to compete in sport and other activities build character and help to embed values such as fairness and respect.

Aima

The national curriculum for physical education aims to ensure that all pupils:

- develop competence to excel in a broad range of physical activities
- are physically active for sustained periods of time
- engage in competitive sports and activities

lead healthy, active lives.

Key stage 1

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils should be taught to:

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities
- participate in team games, developing simple tactics for attacking and defending
- perform dances using simple movement patterns.

Key Stage 2



Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.

Pupils should be taught to:

- use running, jumping, throwing and catching in isolation and in combination
- play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending
- develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics]
- perform dances using a range of movement patterns take part in outdoor and adventurous activity challenges both individually and within a Team
- compare their performances with previous ones and demonstrate improvement to achieve their personal best.

Swimming

All schools must provide swimming instruction either in key stage 1 or key stage 2.

In particular, pupils should be taught to:

swim competently, confidently and proficiently over a distance of at least 25 metres use a range of strokes effectively [for example, front crawl, backstroke and breaststroke] perform safe self-rescue in different water-based situations.



PE Progression

	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Attack, Defend, Shoot Unit	Knowledge -I know how to score a goalI understand that I must have no contact with other players, I must not run with the ball and I must restart	Knowledge -I know what dribbling and passing meansI know that I sometimes have to stay in designated areas. Skills:	, sax 6			
	the ball and I must restart from the sideline. I know why I need a good defensive position when I'm defending a hoop. - I know where to move if I'm defending and the attackers move to the outside. - I know how attackers score points. Skills: - I can roll, slide or throw a beanbag or ball with accuracy. - I can throw underarm. - I can recognise rules and apply them in cooperative games. - I can attempt to intercept and catch a thrown ball. - I can bounce a ball and I can attempt to bounce the ball.	-I can kick a ball in a gameI can receive a ball using my feetI can throw and catch using both handsI use a simple tactic in a gameI can play in a variety of positions in both defence and attackI can work with a partner and in small groups to develop skillsI can decide the best space to be during a gameI can look for a space to pass into or run to in order to receiveI can link combinations of skills eig dribbling and passing with handsI show an awareness of teammates and opponents in gamesI can follow rules of a game.				
	to others. I can talk about the things I like about exercise both in and outside of school. I can work in collaboration with others to attack and score points. I can recognise rules and apply them in competitive games.					



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Send,	Knowledge	Knowledge			
	-I know how to hit or	-I know what the different			
Return	throw accurately.	types of hits are called.			
	-I know that I need to be	-I know what self-feed is.			
	behind the ball when I am	-I know what a boundary is.			
	returning the ball	-I know that if I throw the ball			
	- I know how to get	into a space it makes it			
	behind the ball, <u>-</u>	challenging for my opponents.			
	I know what the role of the	Skille:			
	umpire is.	-I can hit a ball using both			
	-I know how to score	hand and racquet with some			
	points	consistency.			
	Skills:	-I can return a ball coming			
	-I can identify a space to	towards me with my hand or a			
	send a ball into:	racquet.			
	-I can hit a ball with a	-I can demonstrate basic			
	batı	sending skills			
	-I can throw and catch a	-I can play in a modified game			
	ball with both hands.	to send and return the ball over			
	-I can work with a partner	a line/net.			
	to send and return an	-I can start a game using basic			
	object and play in a simple	serving skills:			
	rally	-I can develop tactics to outwit			
	-I throw and kick in	my opponent so they cannot			
	different ways.	return the ball.			
	-Î can describe how I've	-I can decide on and play with			
	worked with my partner to	dominant hand			
	send and receive.	-I can show agility to track the			
	-I can send an object with	path of ball over a line/net and			
	increased confidence using	move towards it			
	a hand or bat	-I can return a ball coming			
	-I can chase, stop and	towards me using my hand or a			
	control balls and other	racketi			
	objects.	-I can develop hitting skills			
	-Ĭ can play cooperatively.	with a variety of bats			
	1				



Hit, Catch, Run Unit

Knowledge

- -I know what a fielder and what a striker is.
- -I know where to aim to hit
- -I know how to stop strikers from scoring points by fielding accurately. -I know how to score maximum runs.
- -I know why catching the ball means that the player won't score any runs.

Skills:

- I can identify when a point has been scored and keep count of score.
- -I can choose where to send a ball to maximise chance of score.
- -I can track balls and other equipment sent to me, moving in line with the object to catch it or collect it.
- -I can show awareness of my team mates fielding positions to restrict runs in a simple game.
- I can choose where to stand in the field to restrict runs scored.
- -I can catch a ball that has been hit into the air.
- -I can intercept, retrieve, and stop a ball with some consistency.

Knowledge

- -I know the rules of each game played.
- -I know what the umpire is.
- -I know what an overarm and underarm throw is.
- -I know the names of some striking and fielding games.
- -I know why it is important to get behind the ball with two hands.
- -I know how rounders and cricket are different.

Skills:

- -I can make choices about where to hit the ball.
- -I can bowl/feed a ball to other players.
- -I can make attempts to catch balls coming towards me in a
- -I can work in small groups to field and bat
- -I can make tactical decisions about where to position myself in the field.
- -I can run in a game to score points.
- -I can attempt to play the role of wicket keeper or backstop.
- -I can display sportsmanship when competing against others



Run, Jump, Throw Unit

Knowledge

- -I know when I have completed a good run, throw or jump.
- -I know how to improve my run, throw or jump and how to improve my partner's run, throw or jump. -
- I know what it means to run a lap.
- -I know different types of jumps and bounds.
- -I know what stamina is.

Skilla

- -I move and stop safely.
- -I throw and catch a ball accurately.
- -I can demonstrate an awareness for the need to improve and attempt to improve.
- -I can run in straight lines using a variety of speeds.
- -I can attempt a variety of jumps taking off and landing on different foot combinations e.g. 2 to 1 and 1 to 2
- -I can handle and throw a variety of different objects and attempt to throw for distance.
- -I can start and stop at speed.
- -I can handle and throw a variety of different objects.
- -I can develop agility and coordination skills.

Knowledge

- _ I know what a static and dynamic balance is:
- -I know which games I need to have quick feet in
- -I know how different starts affect sprinting.
- -To know what a lunge is.

Skills:

- -I can make choices about appropriate throws for different types of activity.
- -I can negotiate obstacles showing increased control of my body.
- -I can consider and respect the space of others in games.
- I can identify areas of activities that need improvement eg power in throws to throw further.
- -I can throw and handle a variety of objects including quoits, beanbags, ball, hoops.
- -I can apply skills in a variety of activities.
- -I can practice to improve skills.
- -I can work cooperatively to complete running, jumping, and throwing tasks.
- -I can consider others when playing games to respect



Rounders Knowledge Knowledge	<u>Knowledge</u>
- I o know the basic - I o continue to learn the	-To continue to learn
rules of rounders. basic rules of rounders.	and apply the rules of
Skille: -To know and	a rounders game.
-I can throw and catch understand what a	-To continue to learn
with control backstop is:	and apply the
-I can explain how Skills:	positions of a rounders
fielders work together to -I can catch with one	game.
restrict batter runs; hand;	<u>Skille</u>
-I can use simple tactics -, I can choose where to	-I can use a range of
to choose where to hit direct a hit from a	techniques for
the ball bowled ball with	attacking and
-I can strike a ball with increasing consistency	defending in the role
some consistency. -I can use and apply the	of bowler, batter and
-I can bowl underarm basic rules of the game	fielder:
accurately. ————————————————————————————————————	-I can use the rules
-I can field as part of a decision making to run	correctly for running
team to return the ball to safely between scoring	round the bases.
the bowler/base markers eg stumps, posts	-I attempt to track
effectivelyI can play confidently	and catch high balls
in a variety of roles such	in isolation and game
as fielder; bowler;	play.
backward eg wicket	-I can play using a
keeper/backstop	standard layout with
	posts and bowling
	areas.
	-I can work
	collaboratively in
	teams to compete
	against others
Football Knowledge Knowledge	Knowledge
I know recognised - 1 o know the names of	-To know what the
passes in isolation e.g. passes	covering defender is.
kicking with the inside of To know the differences	-To identify tactics to
the foot, in long and short passes.	improve the team's
-I know the basic rules <u>Skills:</u>	performance.
of football —I can keep possession	To continue to learn
Skills: of the ball such as	and apply the rules of
-I am aware of space running with the ball	a football game.
and use it to support I can move to a space	Skills
team mates and to cause to help others send the	-I can communicate a
	plan:



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		problems for the	ball over longer		-I can lead others in
		opposition.	distances.		a game situation,
		-I can send and receive	-I can use football		-I can choose and
		the ball with my feet	tactics and adapt skills		implement a range of
		with some consistency	depending on what is		strategies to attack
		and to keep possession	happening in the game.		and defend such as
		-I can sometimes move	-I can use tactics to		the use of formation
		into a space to receive	perform defensively both		play, turning with the
		the ball with my feet.	as a team and as an		ball, passing on the
			individualı		move.
			-I can use and apply the		-I can make guicker
			rules of football		decisions in games.
					-I can use and apply
					boundary rules such
					as corners.
					-I can use a variety
					of techniques for
					passing, controlling,
					and shooting the ball
					in games.
					-I can stop and
					control a ball with my
					feeti
Netball		Knowledge	Knowledge	Knowledge	Knowledge
Neubow		-I know and use the	-To know what the high	-To know what dodging	-To identify why and
		basic rules of netball	five positions are	and pivoting is.	when to knock the ball
		0	Skills:	Skills:	away.
		Skills:	-I can work with my	-I can gain possession by	To continue to learn
		-I can throw and catch	team to make it difficult	working as a team.	and apply the rules of
		with control using	for the opposition.	-I can pass in different	a netball game.
		appropriate passes for	-I can use tactics to	ways.	Skills:
		the game.	perform defensively as a	-I can use several	-I can play to the
		-I am aware and able	team and an individual.	techniques to pass and	agreed netball rules.
		1		, ,	-I can explain the
		I to undertake the	I -I can send and receive	shoot	I - I can explain he I
		to undertake the demands of different	-I can send and receive the ball with accuracy, to	=: == = =:	
		demands of different	the ball with accuracy, to	-I can play in different	rules of netball to others.
		demands of different positions to support both	the ball with accuracy, to score goals	-I can play in different positions with some success.	rules of netball to others.
		demands of different positions to support both attack and defence.	the ball with accuracy, to score goals -I can keep possession	-I can play in different positions with some success. -I can select and apply	rules of netball to others. -I can umpire.
		demands of different positions to support both attack and defence: -I can move into a	the ball with accuracy, to score goals -I can keep possession of the ball	-I can play in different positions with some success. -I can select and apply skills in game situations	rules of netball to others, -I can umpire, -I can lead others in
		demands of different positions to support both attack and defenceI can move into a space to receive the ball	the ball with accuracy, to score goals -I can keep possession of the ball -I can move into a	-I can play in different positions with some successI can select and apply skills in game situations with some consistency e.g	rules of netball to others, -I can umpire, -I can lead others in a game,
		demands of different positions to support both attack and defenceI can move into a space to receive the ballI can work with my	the ball with accuracy, to score goals -I can keep possession of the ball -I can move into a space to help others.	-I can play in different positions with some success. -I can select and apply skills in game situations	rules of netball to others: -I can umpire: -I can lead others in a game: -I can choose and
		demands of different positions to support both attack and defenceI can move into a space to receive the ball	the ball with accuracy, to score goals -I can keep possession of the ball -I can move into a	-I can play in different positions with some successI can select and apply skills in game situations with some consistency e.g	rules of netball to others, -I can umpire, -I can lead others in a game,



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					and defend such as restricting attackers space or goal side markingI can suggest and lead a warm upI can use and apply boundary rules.
Handball		Knowledge -I know the basic rules of handball Skills: -I can work as a team to attach towards a goal -I can use tactics to put pressure on opponentsI know the different positions I can be in to support the game of handballI can send and receive the ball with some consistency to keep possessionI can sometimes move into a space to receive the ball with my hands.	Knowledge -To know what double dribbling is. Skills: -I can work with my teammates to make it difficult for the oppositionI can gain possession with control ensuring safety of myself and others: -I can send and receive the ball with accuracy; controlling to score points/goalsI can keep possession of the ball using dribbling skills when travelling with the ballI can turn on the moveI know the 3 step rule incorporating a bounceI can use and apply the rules of handball	Knowledge -I know and can apply the rules of handball consistently. Skills: - I am beginning to understand how to play in formations in game situationsI can explain the need for different tactics in a gameI can combine skills such as dribbling and passingI can use specific learned skills such as offensive dribbling, pivoting and jump shot.	
Badminton		Knowledge - To revise the role of the umpire To know the basic rules of badminton. Skills: - I can keep score in a game.	Knowledge _To know the names of shots. Skills: -I can choose ways to send the ball to make it difficult for my opponent to return the ballI can use defensive tactics e.g moving to		Knowledge To continue to learn and apply the rules of a badminton game. Skills: -I can use forehand, backhand and overhead shots in isolation.



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		-I can discuss the	different positions on the		-I can use forehand,
		different types of shots	court		backhand and
		that may be used.	- ${ m I}$ can use a range of		overhead shots with
		-I can serve to begin a	racquet skills such as the		more confidence in
		game.	underarm and overhead		games.
		-I can play withing	forehand shot		-I can start games
		boundaries.	-I am beginning to use		with the appropriate
		-I can play over a net	backhand.		serve.
			–I can work with a		-I can develop
			partner/small groups to		doubles play, '
			return a served shuttle.		1 0
			-I can compete in a		
			badminton game with		
			others.		
			-I can take on the role		
			of an umpire in a game.		
Cricket		Knowledge	Knowledge	Knowledge	Knowledge
Crukei		-To know the basic	_To know how to field	-To know why defensive	-To know what the
		rules of cricket	accurately.	shots are played.	drive is.
		Skills:	Skills:	Skills:	-To know the
		-I can adhere to some	-I can choose where to	-I can field	fundamentals of the
		basic rules of cricket	direct a hit from a	-I can recognise where	drive.
		-I can explain how	bowled ball with	increased flexibility and	To continue to learn
		fielders work together to	increasing consistency,	power is an advantage in	and apply the rules of
		restrict batters runs.	-I can use and apply the	striking and fielding the ball	a cricket game.
		-I can apply simple	basic rules of the game.	-I can use and apply the	<u>Skills:</u>
		tactics to choose where	-I can apply speed and	basic rules of the game	-I can use a range of
		to hit the ball	decision making to run	fairly and consistency	techniques for
		-I can strike a ball with	safely between scoring	-I can choose where to hit	attacking and
		some consistency.	markers eg stumps, posts	the ball to maximise the	defending as the role
		-I can bowl accurately.	-I can play confidently	likelihood of scoring runs.	of the bowler, batter
		-I can show a ready	in a variety of roles such	-I can throw with accuracy	and fielder.
		position to catch a ball	as fielder, bowler,	and consistency over short	-I can strike a
		-I can field as a team	backward eg wicket	distances	bowled ball
		to return the ball to	keeper/backstop	-I can track flight of the	-I attempt to track
		bowler/base effectively	-I can track and	ball to increase catching	and catch high balls,
		00 308	intercept the ball along	success	in isolation and game
			the ground sometimes	-I am beginning to employ	play.
			collecting with I hand	specific bowling techniques	-I can play a game
				such as overarm in cricket	using a standard
					layout with wickets.
					augurus VVIII U VVILKEUS.



	 		_	C.E. Pr	imary School
					-I can work
					collaboratively in
					teams to compete.
					, , ,
Tennis		Knowledge	Knowledge	Knowledge	Knowledge
		-To know the basic	<u>-</u> To know tennis	-To know why it is	<u>-</u> To continue to learn
		rules of tennis.	positions.	important to stay on the	and apply the rules of
		<u>Skillei</u>	<u>Skills:</u>	balls of your feet.	a tennis game.
		-I can keep count/score	-I can hit a ball	Skillez	Skills:
		of a game	accurately with control	-I can use forehand and	-I can umpire,
		- ${ m I}$ can discuss the	-I can choose ways to	backhand with a racket	-I can make
		different types of shots	send the ball to make it	-I can cooperate and	appropriate choices in
		that may be used in a	difficult for opponent to	collaborate with others to	games about the best
		variety of situations	returni	play in a sportsman like	shot to use
		-I can serve to begin a	-I can play the role of	way.	-I can use forehead,
		game.	umpire to keep score.	-I recognise where I	backhand and
		-I can play a	-I explore shots on both	should stand on the court	overhead shots in
		continuous game using:	sides of the body to	when playing on my own or	isolation
		throwing and catching or	attempt with confidence	with others.	-I can use forehand,
		some simple hitting.	-I use a small range of	-I can play with others	backhand and
		-I can play within	racquet skills.	with some flow to the game,	overhead shots with
		boundaries	-I can use basic	keeping track of my own	more confidence in
		-I can use a small	defensive tactics to	score.	games
		range of basic racquet	defend the court ie	-I can suggest and lead	-I can use speaking
		skills	moving to different	warm ups that prepare the	and listening skills to
		-I can move towards a	positions on the court	body appropriately for net	umpire and play with
		ball to return over a net	personal are are are	activities	peers without dispute
		-I can play over a net		acav accs.	poor 5 11 and an anopasse
		- car pany over a rice			
11 1			Knowledge		Knowledge
Hockey			_To know the basic rules		-To know where and
			of hockey.		when a hit out would
			Skille:		be taken.
			-I can use recognised		To continue to learn
			marking techniques in		and apply the rules of
			hockey to make it difficult		a hockey game.
			for the opposition.		Skills:
			-I can work as part of a		-I can work
			team to attack and score		collaboratively in a
					team to play and keep
			in a defined area		
					possession,



				C.E. Pr	imary School
			-I can use a hockey stick		-I can stop and
			to send and receive the		control a ball with the
			ballı		hockey stick
			-I know how to and am		-I can play in a
			beginning to push pass,		variety of positions
			straight dribble and slap		(attacking and
			pass correctly.		defensive)
			-I can show speed in a		-İ understand and
			game situation.		can use a range of
			-I know and can apply		skille such ae long
			the rules of hockey.		corners, goal side
			ů ů		marking and the self
					pass rule
					-I play to agreed
					rules.
Tag Rugby		Knowledge	<u>Knowledge</u>	<u>Knowledge</u>	Knowledge
Tag Nagag		- I know the basic rules	-To know there are	-To know and understand	-To identify that
		of tag rugby	different length passes	the techniques of tag rugby.	changing speed and
		<u>Skille:</u>	when attacking.	-To know what take the	direction quickly helps
		-I can recognise when I	<u>Skills:</u>	metres not the time means.	defending and why.
		need to defend	-I can vary tactics and	-To know what the magic	To continue to learn
		-I am aware of and	adapt skills depending on	diamond is:	and apply the rules of
		able to undertake the	what is happening in a	<u>Skills:</u>	a tag rugby game
		different positions to	game:	-I can choose a tactic for	Skills:
		support attack and	-I can play using	defending and attacking.	-I can play to the
		defence in tag rugby.	recognised marking	-I can use several	agreed tag rugby
		-I can use tactics to put	techniques of tag rugby.	techniques to pass.	rules.
		pressure on opponents.	- ${ m I}$ can send and receive	- ${ m I}$ can explain the need for	-I can explain the
		-I can send and receive	the ball with accuracy.	different tactics in game	rules of tag rugby to
		the ball with some	-I can keep possession	situations.	others:
		consistency to keep	of the ball using skills	-I know and apply the	-I can make a team
		possession.	such as running with the	rules consistently in a game	and communicate a
		-I can sometimes move	ballı '	of tag rugby.	plan
		into a space to receive	-I can use and apply the	-I can move the ball over	-I can lead others in
		the balli	basic rules of the game	longer distances accurately.	a game:
					-I can build upon set
					plays e.g switch pass,
					dummy switch, skip
					pass or wrap around



	 			imary School
Athletics	Knowledge	<u>Knowledge</u>	<u>Knowledge</u>	<u>Knowledge</u>
7 10 000000	-I know that changing	-To know the steps	-To know why it is	-To know how to
	my technique can	involved when passing a	important to pass into the	judge runs and throws.
	sometimes help to	baton.	opposite hand	<u>Athletics</u>
	improve my performance.	<u>Skills:</u>	- To know what a pumping	-I can demonstrate
	Skille:	-I can run over a long	arm action is and why this	stamina.
	-I can run at fast,	distance.	is important	-I can accurately and
	medium and slow	-I can sprint over a	<u>Skille:</u>	confidently judge
	speeds; changing speed	short distance.	-I show control when	across a range of
	and direction.	-I can throw in different	taking off and landing.	athletics activities
	-I can take part in a	ways.	–I can throw with	-I can record
	relay, remembering when	-I can hit a target	accuracy.	accurately scores
	to run and what to do.	-I can jump in different	-I can combine running	given in variety
	-I can take part in basic	ways.	and jumping.	events.
	scoring of different		-I can distinguish between	-I can demonstrate
	events.		good and poor performances	accuracy and good
	-I can compete with		and suggest ways to	technique when
	others.		improve self and others	throwing for distance
	-I can jump for height		-I can sustain pace over	-I can show good
	and distance with control		shorter and longer distances	technique and control
	and balance.		such as running 100m and	for jumping activities
	-I can throw more		running for 2 minutes	-I can choose
	accurately over greater		-I can perform a range of	appropriate run up
	differences.		jumps in different activities	distance as an
			-I can run as part of a	individual for athletic
			team in relay style events	jumps
			and demonstrate max effort	
			pace	1/ 1 1
OAA	Knowledge		<u>Knowledge</u>	<u>Knowledge</u>
	-I know the basic		-To know that if you in	-To know what makes
	symbols on a map.		distress, what the morse	a game interesting.
	- I know how to read		code signal would be?	CL II
	and use a map		(SOS)	Skills:
	I know how to		CL II	-I can correctly orient
	participate safely		Skille:	and follow a map
	CL-II		- I can work with a pair to	- I can run as fast as
	Skills:		complete a challenge.	possible under control
	-I can work with my		-I can explore ways to	- I can complete a
	team to solve problems		communicate effectively	scavenger hunts
	-I can communicate		-I can follow a designated	- I can balance
	effectively with my team.		route	safely with control



								imary School
					-I can identify basic		- ${ m I}$ can use memory and	I can perform a
					symbols on a map		recall skills to navigate to	pyramid balance as
					– I can complete tasks		destinations.	part of a group
					using symbols and		- I can solve problems to	-I can work
					maths:		complete a task	collaboratively to
					I can work with others		-I can work collaboratively	complete in activities
					to complete simple map		to improve	I can work as a team
					reading tasks		– I can perform safely with	to eliminate opposition,
					-I can read a simple		control	-I can use my
					map		- I can compete against	knowledge of games
					-I can create a map for		others to complete a	to design a fun,
					others to use.		challenging task	competitive game
					– I can identify what I		- I can use ingenuity and	I can problem solve
					need to do to complete a		imagination to complete a	as part of a team.
					challenge.		task.	
					-I can participate safely,		– I can interpret Morse	
					considering others.		code and use it to	
					-I can lead others and		communicate	
					I can be led.			
					-I can take part in trust		-	
					activities			
Gymnastics	<u>Knowledge:</u>	Knowledge	Knowledge	Knowledge	Knowledge	Knowledge	Knowledge	Knowledge
agiruusuus	-I know	-I know	-I know the	-I know what	-I know what unison is	-To know the safety	-To know what a	-To know what the
	examples of	why we	3 elements of	rhythm is:	and means.	aspects involved when	counterbalance is:	vault it and how to
	how to	form a	a sequence.	-Í know what	Skills:	performing a cartwheel	<u>Skille:</u>	use it safely.
	travel in	shape or	Skills:	a smooth and	-I can adapt sequences	Skills:	- I make complex extended	Skills:
	different	balance for	-I can plan	continuous	to suit different types of	-I can work in a	sequences and adapt my	-I can combine my
	ways.	3 seconds.	and perform	transition is	apparatus and criteria.	controlled way.	performance.	own work with that of
	-I can	-I know	a sequence	<u>Skills:</u>	-I can explain how	-I can include a change	-I can attempt more	others.
	show my	the names	of ,	-I can think of	strength and suppleness	of speed and direction.	complex skills in isolation	-I sequence to
	knowledge	of shapes.	movements.	more than one	affect performance	-I can include a range	such as round-off.	specific timings.
	of travelling			way to create a	00 1 0	of shapes.	700	1 0 0
	0	<u> </u>		J J. Janes W		0		



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in	r different	-I know	-I can	sequence which	-I can compare and	-I can work with a	-I can explain the	-I can identify my
· · ·	rays.	what canon	remember	follows some	contrast gymnastic	partner to create, repeat	significance of a warm up	strengths and
		and unison	and repeat	rules.	sequences.	and improve a sequence	and how it relates to	weaknesses.
	kills:	are.	sequences.	-I can work on	-I can comment on	with at least three	gymnastics activity.	-I can perform
	I can	<u>Skille:</u>	-I can	my own and	others gymnastic	phases.	-I can make a dynamic	increasingly complex
	rake my	-I can use	improve my	with a partner.	sequences and what they	-I can decide on ways	sequence with contrasting	sequences.
bo	ody curled,	words such	sequence	-I can copy	did welli	to improve a piece of	shapes and actions and	
	ense,	as rolling,	based on	and remember	-I can show strength	work using compositional	balances demonstrating	
	tretched	travelling,	feedback,	actions.	and flexibility to shapes	elements and implement	smooth transitions.	
	nd relaxed.	balancing,	-I can work	-I can talk	and actions being	changes.	-I can combine action,	
	I can	climbing,	to improve	about what is	performed		balance and shape.	
	ontrol my	-I can	my flexibility.	different from			-I can perform consistently	
	ody when	safely move	-I can show	what I did and			to different audiences e.g	
	avelling	and carry	contrasts in	what someone			teacher, peers, another class.	
	nd	basic gym	gymnastic	else did in a				
	alancing,	equipment	shapes and	sequence.				
	roving on,	such as	actions	-I can perform				
	ff and over	mats and		with control at				
	bjects with	benches.		different speeds				
	onfidence.	-I can		and on different				
	I can copy	recognise		levels including				
	,	like actions		apparatus work				
	nd repeat	and link						
	rem using	them						
	olling,	together:						
	avelling,	-I can						
	limbing,	perform a						
	alancing	simple						
	nd jumping.	sequence						
	I can roll,	using						
	url, travel	rolling,						
		travelling,						
	r different	climbing,						
	vays.	balancing						
		and						
		jumping:						
		-I can						
		perform in						
		unison and						
		canon						



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Dance	Knowledge	<u>Knowledge</u>	<u>Knowledge</u>	<u>Knowledge</u>	Knowledge	Knowledge	Knowledge	Knowledge
Darioc	-I know	-I know	-I know	-I know what	-To know why facial	-To know why we need	-To know why they call the	-To know the names
	what	what a	what a	entering stage	expressions are	to sequence movements.	dance move 'all around the	and identify each
	mirroring is:	round is	soloist is and	means.	important in dance	-To know the a freeze	world	composition idea e.g.
	- I know	when	understand	-I know what	-To know what a jazz	frame is in dance	-To know some of the key	formations, canons,
	that a dance	singing or	what it	freestyle means	square is.	<u>Skills:</u>	characteristics of line	lifts etc.
	phase has a	performing.	means.	in dance	<u>Skillei</u>	-I can take the lead	dancing.	<u>Skills:</u>
	beginning,	-I know	-I know	<u>Skillei</u>	-I improvise feely and	when working with a	Skills:	-I develop sequences
	middle and	what	what a duet	-I can select	translate ideas from a	partner or group.	-I compose my own dances	in a specific style.
	an endi	formation	is.	movements that	stimulus into movement.	-I can use dance to	in a creative way.	-I can use recognised
		is.	Skills:	show a clear	-I can attempt to	communicate an idea	-I can Incorporate levels	dance actions and
	Skills:	Skills:	-I can use	understanding	perform with a sense of	-I can refine, repeat and	and flight into movement	adapt to create motifs
	-I can	-I perform	dance to	of the	dynamics.	remember short dance	patterns and dances	and movement
	move to	my own	show a mood	theme/story/idea	-I can contribute ideas	phrases.	-I perform to an	patterns.
	music.	dance	or feeling.	of the dance.	to the structure of a	-I can perform with	accompaniment.	-I can work
	-І сору	moves.	-I can show	-I show	dance	increasing musicality	My dance shows clarity,	creatively and
	dance	-I make up	confidence to	confidence to	-I can express moods	with control and	fluency, accuracy, and	imaginatively on my
	moves,	a short	perform in	perform in front	and feelings throughout	confidence.	consistency.	own, in pairs and in a
	-I move	dance.	front of	of others.	a dance piece.		-I can refine & improve	group to create
	safely in a	-I can	others.	-I can use	-I can describe the		dances adapting them to	-I can work in
	space.	recognise	-I can use	different parts	features of dances		include use of space rhythm	groups/pairs and take
	-I can work	that dances	different	of the body in	performed by others		& expression	the lead suggesting
	with a	can have	parts of the	isolation and	using appropriate		-I can perform different	ideas and refining
	partner:	themes and	body in	combination	language.		styles of dance.	actions of others.
		stories.	isolation and	-I can perform	-I repeat, remember and		-I can participate in dances	-I can communicate
			combination.	with control	perform phrases.		from different cultures/parts	the intention of a
			-I can	and balance	-I can share and create		of the world	dance clearly, fluently,
			dance with	and to the	phrases with a partner			musically and with
			control and	demonstrating				control
			coordination	coordination.				-I choose my own
				-I can explore				music and style.
				and use basic				
				choreography				
				including levels,				
				speed changes,				
				unison and				
				cannon			Knowledge	
Swimming							<u>Skills:</u>	
							I can swim over a greater distance of 10 and 20	
							assure of 10 arm a0	



nethera with completence in shallow worther. I can use basic swimming to event um and use address. If they to use basic swimming to the basic beathings and such as a swimming. I try to use basic beathing patterns when swimming. I can writer and south the worther is a wording of wage. I can such regards and south and indicate indianwalian. I can sharped a sulpicate discount of the summing of the stand love resignated stresses. I can be complete to all stand love resignated stresses. I can be complete to the stand love resignated stresses. I can be complete to the stand love resignated stresses. I can be complete to the stand love resignated stresses. I can be completed personal survival learnings as on an individual cand a group with success. I can be the leating of the beath of the position o		C.E. Primary School
- I can use basic swimming behaviours including correct own and log action. - I by to use basic breathing patients when swimming. - I can enter and exist the water in a variety of ways. - I can enter and exist the water in a variety of ways. - I can be through a sufface divide and related to the control of the contr		
bechniques including correct am and leg action. I try to use basic breathing patterns when swimming —I can enter not eath the water in a variety of ways —I can enter note that water in a variety of ways —I can enternate —I can ethernate —I can		
arm and leg action -I try to use basic breathing patterns when servinning -I can enter and exit the water in a variety of ways -I can submerge shall roll and relate underwater -I can attempt a surface dive -I can bring control and fluency to at least twe recognised strokes -I can complete as part of a team -I have attempted personal survival techniques as an undividual and a group with success -I can link lengths together with turns and attempte to attempte to the part of the try of the try of the part success -I can link lengths together with turns and attempte a tamble turn is solution and during stroke -I can surface dive and travels to the bottom of the pools to collect objects -I can work in pairs to refine whether then the an suggest ways they can suggest a least		
- I try to use basic breathing patterns when swimming - I can enter and exit the water in a variety of ways - I can submerge, sink roll and robate underwater - I can submerge, sink roll and robate underwater - I can obtained a surject dive - I can being control and fluency to at least two recognized strokes - I can compate as part of a team - I have attempted personal survival tochruques as an individual and a group with success - I can link lengths together with turns and attempted with turns and attempted personal survival tochruques as an individual and a group with success - I can link lengths together with turns and attempted a turnble turn in volution and during stroke - I can surface dive and turnble turns in todition and the pool to collect objects I can surface dive and to use to the bottom of the pool to collect objects I can with in pairs to refine stroke technique and suggest ways they can improve - I can with competently conficiently over a distance of all least of a bless to see the surface stroke technique and suggest ways they can improve - I can with competently conficiently and profusently over a distance of all least of all least of the surface of all least of a distance of a		techniques including correct
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water in a verifity of ways -I can submerge sink roll and relate underwater -I can attempt a surjace dive -I can bring control and plurray to or beautivo registed strokes -I can compete as part of a beam -I have attempted personal survival transpase as on individual and a group with success -I can toll ke lengthe together with turns and attempt a tumble turn in solution and during the transpase as and tumble turn in solution and during the transpase as and to the bottom of the pool to the bottom of the pool to collect objects -I can worke in pairs to refine stroke technique and suggest ways they can improve -I can wim competently confidently and profuzently over and distance of at least		swimming
I can submerge, sink roll and rotate underwater — I can attempt a surface dive — I can hing control and fluency to at least two recognised strokes — I can compete as part of a team — I have attempted personal survival techniques as an individual and a group with success — I can link lengths together with turns and attempt a turbe turn in isolation and during stroke — I can surface dive and three to the bottom of the pool to collect objects — I can work in pairs to refine stroke technique and suggest ways they can improve — I can swin competently, confidently and proficiently over and dattance of of the est		-I can enter and exit the
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suggest ways they can improve -I can swim competently, confidently and proficiently over a distance of at least		
improve -I can swim competently, confidently and proficiently over a distance of at least		
-I' can swim competently, confidently and proficiently over a distance of at least		
confidently and proficiently over a distance of at least		
over a distance of at least		
over a distance of at least 25 metres		confidently and proficiently
25 metres		over a distance of at least
		25 metres



					C.E. Filliary School						
Progression in Vocabulary Reception											
Speed and Agility Unit 1	Dance Unit 1	Gymnastics Unit 1	Body Management Unit	Manipulation and Co- ordination Unit 1	Sports day/Athletics						
alternate, balance, stand, stop, reach, stretch, weight, slither, apparatus, low, pause, freeze, high, low, switch, music, beat Challenge: prepare, anticipate, agility,		Balance, control, fast, high, jump, link, low, movement, pattern, roll, sequence, shape, slow, speed, timing, travel	Climb, alternate, balance, stand, stop, reach, stretch, hold, carry, touch, crawl, jump, roll.	Agility, anticipate, grip, hold, hop, jump, pause, prepare, reach, roll, slide, slither, stretch, switch, touch, weight.	distance speed movement relay javelin						

	Progression in Vocabulary Year I											
Gymnastics	Attack, defend,	Send and	Run, jump,	Hit,catch, run	Dance							
	shoot	return	throw									
carry, control, extension, like, link,	(Attack, defend shoot)	Backhand, bowl, collect,	Run, hop, skip, step,	Batter, bowl, catch, collect,	high, low, rhythm,							
muscles, rock, sequence, shape, speed,	Attack, catch, compete,	court, feed, forehand,	forwards, backwards,	feed, field, hit, hitter,	swing, turn, twist,							
strength, spin, travel, turn.	defend, over-arm, receive,	hitter, net, roll, serve, stop,	sideways, throw, far,	retrieve, roll, stop, strike,	compose, choose, select,							
	rolling, send, throw,	strike, batter.	straight, furthest, distance,	throw.	emotions, canon, rhyme,							
	under-arm, cooperate,		medium, power, track,		theme, character, round,							
	fluency, outwit, pitch.		relay, tag, partner, sprint.		respondi							



	Progression in Vocabulary Year 2											
Gymnastics	Attack, defend,		Run, jump,	Hit,catch, run	Dance							
	shoot	return	throw									
body tension, relaxation, timing,	(Attack, defend shoot)	Front, back, send, receive,	Handle, skipping, quick,	Runs, wicket, bats,	direction, huddle, group,							
combination		feeder, volleyball, tactics,	burpee, obstacle, control,	underarm, over arm, field,	mood, feeling, musicality,							
	Aim, controlling, direction,	compete, score, umpire,	stamina, static, dynamic,	hitter, bowler, umpire,	galloping, flying, jumping,							
	following, rebound,	wide, deep, rotate bounce,	collect, lunges, strength,	posts, stumps	unison, phrase, links,							
	scoring, speed, tactics.	drop, badminton, tennis,	repetition, accuracy, burn,		dynamic, independent,							
		volleyball, squash,	fitness, persevere, tally,		pair, clock face, time,							
		shuttlecock, racquet.	develop, lap, cooperate,		motif, freestyle, formation,							
		· ·	compete.		mirror, match, copy,							
					repeat, emotion.							



	Progression in Vocabulary Year 3												
Gymnastics	Football	Netball	Handball	Tag Rugby	Cricket	Rounders	Badminto n	Tennis	Dance	Athletic s	OAA	Swimmin	
Fluency, contrasting, unison, low, combination s, full turn, half- turn, sustained, explosive, power, control, group, similar, different	control space defend attack dribble pass compete teamwork score shoot intercept touch	space pass accurately mark dodge attack defend footwork possession direction tactics teamwork shooting zones intercept	Shoot defend attack block control pass teamwork score intercept possession movement position	space pass accurately mark dodge attack defend footwork possession direction tactics teamwork zones intercept sidestep send tag	direction, huddle, group, mood, feeling, musicality, galloping, flying, jumping, unison, phrase, links, dynamic, independent, pair, clock face, time, motif, freestyle, formation, mirror, match, copy, repeat, emotion.	batting fielding bowling bat bases ball run batter bowler fielder innings no ball batting box backstop rounders half rounders	hit return court forehand backhand shuttlecock points score net tactics underarm overarm racquet	hit return court forehand backhan d bounce points score net tactics underar m overarm	twist turn rhythm step beat stretch levels fast slow direction huddle group mood feeling musicalit y emotions facial expressi on improvis ation	Run jump; throw; agility; power; speed; track; force; distance; curve; accelera te;hurdle s; javelins; vortex howler; bounce;	Map si diagr am, scale, symb ols, orien teeri rg, contr ols, chall enge si probl em- solvi rg, lead, follo w, plan, trust	Swim, kick front, back breath, splash, jump, bounce, armbands noodle, floats, support, float, sculling.	



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				Progr	ession in Voc	cabulary Ye	ar 4					
Gymnastic	Football	Netball	Handball	Tag Rugby	Cricket	Rounders	Badminto	Tennis	Dance	Athletics	OAA	Swimmin
5⁄							n					8
direction, speed, partner, actions.	tactics collaborate possession	Control chest pass compete marking collaborate score foul free pass	control chest pass tactics compete collaborate footwork foul free throw link	space pass accurately mark dodge attack defend footwork possession direction tactics teamwork zones intercept sidestep send tag release passing back feint	batting fielding bowling bat ball wicket stumps crease boundary run batsman bowler wicketkeepe r field innings	batting fielding bowling bat bases ball run batter bowler fielder innings no ball batting box backstop rounders half rounders	hit return court forehand backhand shuttlecoc k points score net tactics underarm overarm racquet	hit return court forehan d backhan d bounce points score net tactics underar m overarm	twist turn rhythm step beat stretch levels fast slow direction huddle group mood feeling musicalit y emotions facial expressio n improvisa tion rehearse director	Run jump, throw, agility, power; speed, track, force, distance, curve, accelerate hurdles javelins, vortex howler; bounce	Maps, diagram , scale, symbols, orienteer ing, controls, challeng es, problem - solving, lead, follow, plan, trust	Swim, kick, front, back, breath, splash, jump, bounce, armbands , noodle, floats, support, float, sculling,



	Progression in Vocabulary Year 5											
Gymnastics	Netball	Handball	Tag Rugby	Cricket	Tennis	Dance	Athletics	OAA	Swimming			
Symmetry, sequences, combinations, direction, speed, asymmetrical, elements, balance, strength, flexibility	landing(foot) piwot possession centre pass contact goal third shooting circle	free pass dribble block screen steps double fault offensive foul pivot blocking goalkeeper	retain contest pressure support pop pass turnover lose pass	stance bail cross defensive offensive.	volley, overhead, singles, doubles umpire	emotions locomotion wall patterns steps dance style	targets, record, set, take over; pass.	compass; solve; cardinal points; remember; team; design; instructions; extend; orient; Morse code; interpret individual;	Propel, dive, surface, stroke, meters, distance, back crawl, front crawl, compete, improve, challenge, personal survival			





Progression in \	Vocabulary)	lear 6
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Gymnasti cs	Football	Netball	Hockey	Tag Rugby	Cricket	Rounder s	Badmint on	Tennis	Dance	Athletic s	OAA	
Flight, vault, partner, control	positions goalkeeper power distance perform consistent fair play goal side defence defender midfield striker Goalkeeper tackle covering supporting	blocking feed offside	positions power distance perform consistent fair play tackle covering supportin g	roll ball penalty changeove r contact opposition	tactics shots wide no ball	stance box over defensiv e offensiv e predict place select tactics	singles cooperat e collabor ate lunge shuffle skip run backline noveme nt net play smash drive fault shot doubles; offensiv e attackin gdefendi rg rally shot	ace advant age crossco urt fault love	motif phrase street dance repeat composi tion collabor ate formatio ns stag leap rebound gesture dynamic s	strength, judge, trajector y	deciph er; extend; knot; orient.	

